

# Ethan Gooding

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(203) 273-3730

 LinkedIn

 GitHub

 Portfolio

## WORK EXPERIENCE

### Ghostery, New York City — *Software Engineer*

OCTOBER 2018 - CURRENT

- Build data privacy products used by over 7 million people worldwide
- Technologies used include React, D3, Golang, and Electron
- Promoted from Junior to Mid-level after first 6 months

### Cobu, Boston — *Software Engineer*

JULY 2018 - OCTOBER 2018

- Developed mobile applications and internal tools across the stack
- Technologies used include React Native, Node, Sails, and PM2

### SoundCloud, New York City — *Copyright Operations*

AUG 2015 - JULY 2017

- Queried databases with SQL to provide analytics for new features
- Utilized API tools to maintain legal compliance on the platform
- Organized feedback from business partners and artists using Salesforce and JIRA

### SoundCloud, San Francisco — *Community Support*

NOV 2014 - AUG 2015

- Resolved inquiries from major artists, record labels, and audio partners ranging from profile design to audio encoding

### Independent Contractor — *Art/Technology*

DEC 2013 - JULY 2018

- Audio Integration/Music - "[Breakup Squad](#)", Brooklyn Gamery
- Music Producer - "[Broad City](#)", Comedy Central
- Ass. Creative Director/Sound Design/Audio Integration - "Utsoroi.2", Shinnosuke Seto, Governors Island Art Fair
- Personal project example: [JSequencer](#)

## LANGUAGES & TECHNOLOGIES

React   Node   Electron

Redux   Golang   JavaScript

CSS3   SQL   Webpack

D3   AWS   Git

## EDUCATION

### App Academy

NOV 2017 - FEB 2018

Full stack coding curriculum and a <5% acceptance rate

### Hampshire College

B.A. COMPUTER MUSIC, 2013

Coursework included:

C++, Computer Animation, Video Game Development, Film/Video